

Riders Briefing Notes 2026

Season essentials / ADAC Junior Cup

Main changes compared to 2025 in blue/italic

**ADAC
JUNIOR CUP**

Permanent Officials / EURO MOTO Staff



Stefan Beck
Race Director



Marcel Putsche
Race Direction



Antonia Mandel
Race Direction



Max Kumpf
Chairman Stewards Panel

Riders Briefing

- short circuit-specific briefing at each event
- Non- and partly participation will be penalized
- Unable to participate (traffic etc.): notification in due time to the series organizer
- In any case of absence: Briefing must be completed
- Briefing presentation will be published on the Notice Board



Flags & Lights

Practice + Race

- Slow down sufficiently to ensure safety of other riders and intervention personnel on the track
- Overtaking is forbidden
- Light Panels and waved flags are both official flag signals

Yellow Flag(s)



Flags & Lights

Practice + Race

- Crashing in a yellow signal zone is considered dangerous and evidence that the rider did not slow down, so this can result in a penalty
- Crashing in a double yellow signal zone is completely unacceptable
- Circumstances will always be taken into account, such as oil or debris on track

Yellow Flag(s)



Flags & Lights

Race

- If a Rider overtakes another rider under yellow flags, he must return the position immediately!

Yellow Flag(s)



Flags & Lights

Practice + Race

- Possible blocked Track Sections
- Marshals working
- Cars enter the track (Intervention)
- Go back to pit lane with caution
- No celebrations (Wheelies etc)
- Red light at Pit Exit: STOP!

Red Flag



Marshals

Crash or technical problem

- *Non-running machines immediately behind the 1st line of protection*
- *NO start attempts on the track!*
- *Marshals will NOT help push-starting the bike trackside!*
- *Push-starting with assistance of the Marshals possible behind the 1st line of protection*



Marshals

Crash or technical problem

- follow the instructions
- help is appreciated during recovery (if medically fit)
- Marshals may decide to prohibit rejoining for safety reasons (technical issues)



Crash close to sessions end

FP/QP/SP

- Don't rejoin after crash, if there is not enough time left to go back to pit lane and compete in the same active session
- Avoid extended yellow flag areas



Medical requirements

Crash

- The Medical Director may request a medical check after a crash
- Always comply with these instructions
- Failing: MD may declare a rider as unfit until the medical check is done



Practice Start

Operation

- Only after chequered flag after each practice session
- Only at the designated area (Pre-Event Notes, Supplementary Regulations)
- One after the other
- Never after Red flag



Qualification / starting grid

good to know

- Not qualified for the race (qualification time not reached, no lap in the QP), but intension to take part at race:
 - make a **WRITTEN** request to the RD not later 90 minutes before the start of the race
- Final grid will be published 60 minutes before the race



Starting Procedure

Standard Starting Procedure

- 10 min before Warm up Lap: Pit Lane open for **5 minutes** (Pit light **GREEN**)
- Sighting Lap into grid is **compulsory**
- Riders may complete more than one sighting lap by passing through Pit Lane
- 5 min before Warm up Lap: Pit Exit closed (Pit Light **RED**)



Starting Procedure

Standard Starting Procedure

- Motorcycle must be moved in walking speed from the end of the grid into the grid position
- Riders may be attended by 3 persons
- Tyre warmers are allowed
- Generators are **not** allowed in the grid
- Adjustments are allowed until displaying of the 3 min - board



Starting Procedure

Standard Starting Procedure

- 5 minutes before Start of Warm up Lap – display of the 5min-Board and “WET RACE”, if necessary
- 3 minutes before Start of Warm up Lap – display of the 3min-Board
 - Adjustments have to be finished
 - Tyre warmers may continue to be used



Starting Procedure

Standard Starting Procedure

- 1 minute before the Start of Warm up Lap – display of the 1min-Board
 - Remove tyre warmers
 - Start engine
 - Mechanics leave the grid
- 30 seconds before Start of Warm up Lap – display of the 30sec-Board



Starting Procedure

Standard Starting Procedure

- Green flag at starters rostrum waved to start the Warm up Lap
- Pit Lane will be open for 30 sec permitting riders waiting at Pit Exit to join the Warm up Lap
- Riders from Pit Lane will take their published grid position and serve LLPx2 in the Race



Starting procedure

Standard starting procedure

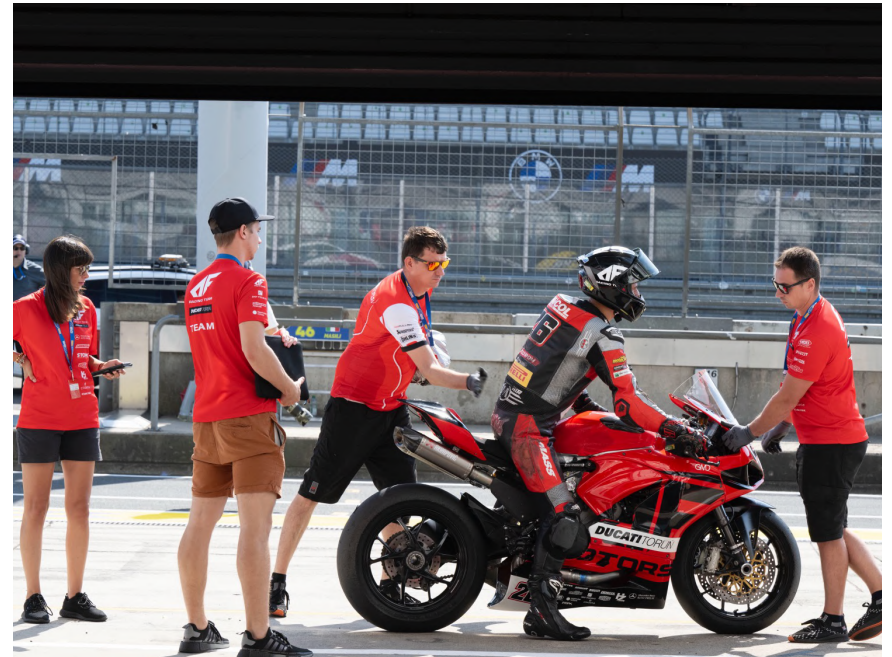
- At the end of the warm up lap
 - Approach grid positions
 - Red flag in front of the grid
 - Red flag removed
 - All red lights on – all red lights out
 - Start



Starting procedure

Standard starting procedure

- Failing to exit Pit Lane within the 5 min opening time:
 - start wu-lap from Pit Exit
 - *Take the published grid position*
 - *LLPx2 in the race when notified*
 - *Applicable for all situations, starting wu-lap from Pit Exit!*
- Failing also to take part at the wu-lap:
 - Start race from Pit Exit



Starting procedure

Standard starting procedure

- Safety Car overtakes slow riders in the wu-lap
- Riders arriving grid at the end of the wu-lap behind Safety Car must enter pit lane and start race from pit exit
- Riders may overtake the Safety Car in case of fallen behind – but only up to the level of pit lane entry



Starting Procedure

Wet conditions

- WET RACE – board will be displayed in the grid
- Race classified as wet will not be interrupted for climatic reasons
- Decision will be made before Pit Lane open to allow sufficient time to change tyres
- Don't forget the Safety Light!



Starting Procedure

WET Race start

- In case of serious different weather conditions between practice and race:
 - TWO Warm up Laps may be determined
 - Board "2 warm up laps" will be displayed in this case
 - Race distance will be reduced by one lap in this case



Starting Procedure

Start Delayed

- Red Flag at Starters Rostrum will be displayed
- Red Lights will not be switched off
- Board "START DELAYED"



Starting Procedure

Quick Start

- each Re-Start is a QUICK START:
 - Pit Lane open for 60 SECONDS only
 - Sighting Lap is compulsory
 - No tyre warmers / adjustments in grid
- 30 sec – board (quick)
- Start wu-lap – green flag waved



Jump Start

procedure

- The Bike must be stationary at the time the red lights are turned off
- Moving forward at the time the red lights are turned off = JUMP START
- Standard penalty: LLPx2



Long Lap Penalty (LLP)

procedure

- Board "LLP" displayed 3 times
- Board "LLPx2" displayed 5 times
- Stay between white lines
- Enter and leave safe, don't endanger other riders on track
- In case of yellow flags in LLP-section: use of LLP is not allowed. Number of laps will be added



Long Lap Penalty (LLP)

procedure

- if rider crashes or runs wide in attempting the LLP and loses adequate time, the LLP will be considered completed
- In case the organization is unable or decided not to apply the LLP before the end of the race, equivalent time penalty will be imposed



Long Lap Penalty (LLP)

2 starting numbers can be displayed at the same time:

Single LLP – displayed 3 times



Double LLP – displayed 5 times



Long Lap Penalty (LLP)

procedure

LLP not completed after
board is displayed 3 times



LLPx2



LLPx2 not completed after
board is displayed 5 times



Ride Through Penalty



Ride Through Penalty

procedure

- Board "Ride Through" (yellow board with black numbers) will be displayed 3 times
- Ride through pit lane without stop
- Respect speed limit
- not completing Ride Through



Black flag (DSQ)



Ride Through Penalty

procedure

- In case the organization is unable or decided not to apply the Ride Through before the end of the race, equivalent time penalty will be imposed



Slow Riding

- Slow riding: waiting, leaving the track for no obvious reason
- Slow on-line: disturbing other riders (impeding)

Slow Riding

- Slow riding, waiting and disturbing other riders is dangerous and unacceptable
- The Race Direction will penalise dangerous behaviour
- In- and Out-Lap – travel far from the racing line
- During the sessions – avoid excessive slow sectors on preparation laps

Communication

Tools

- Discord: Live Race Control Communication such as
 - Incidents / Investigation
 - Pit Lane opening times in case of delays
 - Sanctions (LLP/Jump Starts etc)
 - Calling Riders /Team Managers
- TW Soft: Official Notice Board
 - Results
 - *Event Manual / RD Pre-Event Notes*
 - Stewards / RD Communication



Thank you for the attention and enjoy the Season!

